

Giochi Senza Frontiere – 1st Edition

Giochi Senza Frontiere will take place in the morning of Sunday April 23, from 9.30 am to 1.30 pm, at the *Parco Urbano G. Bassani*.

The participants must be present at the place at 9.00 am for the registration.

The event will end up with the prize-giving to the first three classified teams.

THE GAMES

The teams will confront each other in 5 different challenges:

1. The Mechanical Bull

This competition consists in riding the bull as much time as possible.

The members of each team must make a round on the bull and everytime a player fall down will be replaced by a teammate.

The team who will use the minimum number of players will be the winner.

2. The Relay Race on Inflatable Slide:

The aim is completing as much laps as possible within a designated period of time.

3. The Relay on the grass with Obstacles:

The players will be judged both on the speed of execution and on their coordination in the baton changing.

Each player must pass the baton to the mate within a delimited area of the racetrack.

4. The Sack Race:

Each team will have available a sack, provided by GSF's Staff, and will must jump in it within a prepared circuit.

The teammates will face the competition one at a time.

At the Start Point the players will must wait the change out of the sack.

The players face the race jumping with both feet, keeping the sack at waist level.

5. The Race with the “Wheelbarrow”:

Each team will choose 2 members to play in a pair, one of the couple will be the “wheelbarrow”: he/she will stand with the hands on the ground while the other player keep his/her feet and, in such way, they will run along a course of 30 metres; reached the mid-course, the players will exchange the respective roles.

The team who will complete the course in the shortest time will be the winner of this game.

THE TEAMS

The teams will be made up of 5 members, men and women, and each team will represent a different Nation.

The players must be aged between 18 and 35 and be in good physical health.

Each team will have a name (the chosen Nation), an identifying symbol (The flag of the Nation) and a chosen colour for the t-shirts, that will represent the different teams during the lifetime of the Games.

To all the participants it will be given a **GSF Partecipation Cartificate** and some **Sfdnacks**.

THE TEAMS' ORGANISATION

Each team should nominate a team leader, who will be the supervisor and the spokesperson of his/her team.

The teams should have the name of the Country to which at least 2 members (for each team) belong.

The participants at the event should come in a comfortable/sport clothing, they will choose an identifying colour and will use it for the t-shirts' team.

THE JUDGES

The Games will be judged and supervised by 2 judges and 1 time-keeper and their decisions will be unquestionable and final.

The Jury could apply penalties to the teams, according to the irregularities and the behaviour during the event.

RULES OF THE GAME

Some games forecast time penalties, which will be applied at the end of the game and they could modify the order of arrival.

RULES OF CONDUCT

All Participants shall be required to maintain a disciplined and sporting behaviour, in full respect of the rules, of the opponents, of the organizing staff and of the place where the event occurs.

WITHDRAW FROM THE GAMES AND DISQUALIFICATION

If a team during a game withdraws voluntarily from the race, at the end of this game it won't receive any score.

An irregular conduct during a game will lead the exclusion of the team from this and carry penalties on the score of the overall classification.

If a team is disqualified by the judges because of severe irregularities or improper and unfair behaviours, it will be put to the bottom of the ranking.